

# FLC Seniors Club Curling

To all FLC Senior Curlers;

We rent 2 hours of ice time each curling day from the ARC. We are required to complete our curling game in the 2 hours of allotted time that we pay for. We are finding that a few teams are occasionally going over that 2 hour limit and some have far exceeded the 2 hours and we need to correct this before the ARC decides to put us on strict time, ie a buzzer.

The following outlines a number of things we can do to speed up the game, and it should be noted that these recommendations are part of good curling etiquette and are included in the CCA rules.

- 1) Each curler should be ready to deliver their rock as soon as the skip is in the rings and ready to call the play. Curlers should be getting ready behind the opposing team player as soon as they have delivered their rock. Too much time is wasted in watching the play at centre ice.
- 2) Skips and thirds are reminded to keep their game strategy conversations to a minimum. Too much time taken in these discussions delays and lengthens the curling game time.
- 3) Skips meeting thirds at centre ice to discuss a play after the third has been set in the hack, should be aware that this creates too much of a time delay in the game.
- 4) Sweepers should be standing at the hog line (not centre ice) so the skip can advise you what he will be throwing as the rock is cleaned for delivery.
- 5) One of the throwing team curlers should place the skips rock at the hack blocks which also will also save the skip time in delivery.
- 6) Curlers should try to stay as close to the boards as you stand or walk on the ice sheet. The opposing team curlers gathering at centre ice should ensure they are seated or standing next to the boards. The throwing curler can be forced to wait until his view is clear to the rings. This again delays the game.

We have all been requested to curl eight ends and not cut the game short if the score is one-sided. There is an exception to this request when the curling game is running past the 2 hour time. At 2:25, no further curling ends should be started. Complete the end that is in progress at 2:25 and then end the game.

If these requests are followed we will be able to enjoy and complete our game within the 2 hours allocated.

FLC Curling Directors