

# FLC SENIORS CLUB

## CURLING PLAYING RULES

1 Games are to be played on dates in accordance with the draw which will be posted on the board.

2 There must be at least three curlers on each team before the game begins.

3 When a team consists of three curlers, the first two curlers will throw three stones each. If both have only three players and if in agreement the teams can play 6 rock ends.

4 Subject to the Rules governing Spares - There must be a minimum of 2 regular curlers on each team or the game will be forfeited.

5 Where a spare (s) is (are) required he/she can play any vacant or lower position.

6 The spare Captains only will arrange for spares and only when requested by a skip.

7 If a team is ready to play at the draw time and their opponents with at least three players fail to appear within twenty minutes the game will be forfeited to the non-offending team. Following which, teams should then cooperate whenever possible to loan a player to the opposition so a non-official game can be played.

8 Two points are awarded to the winners. One point will be awarded to each team in the event of a tie.

9 The third of the winning team is responsible for recording the win/losses on the appropriate posted score sheet.

10 The "Rules of the Game" as set out by the Canadian Curling Association will apply. Please note: "THE FOUR ROCK RULE" is in effect. Meaning you cannot remove a opponents rocks from play if it is not touching the rings until after the fourth rock of the end has been thrown.(both lead rocks)

## 11 Sweeping/Brushing

(1) Between the tee lines, all members of the delivering team may sweep/brush any of their team's stones that have been delivered or set in motion.

*Interpretation:* A stationary stone must be set in motion before any sweeping may occur.

(2) Only the skip or vice-skip of the non-delivering team may sweep/brush their team's stone(s) after it is set in motion.

(3) Behind the tee line, only one player from each team may sweep/brush at one time. This may be the skip or vice-skip of either team or the lead or second of the delivering team.

*Interpretation:* The only time a lead or second of the delivering team may sweep/brush behind the tee line is when sweeping/brushing his/her team's delivered stone or any stone set in motion.

(4) Behind the tee line, the delivering team shall have first privilege of sweeping/brushing any stone. If their choice is not to sweep/brush, they shall not obstruct or prevent the non-delivering skip or vice skip from sweeping/brushing the stone.

(5) An opponent's delivered stone or stone set in motion shall not be swept/brushed until it reaches the farther tee line and sweeping/brushing shall only take place behind the tee line.

*Penalty:* If a team declares its own violation of Rule 11(1), 11(2), 11(3), 11(4) or 11(5), all stones shall be allowed to come to rest before any action is taken. At this time the non-offending team may allow the play to stand or place the stone and all stones it would have affected where they would have come to rest had the sweeping violation not occurred.

(6) (a) The sweeping/brushing motion shall be in a side to side direction but is not required to cover the entire width of the stone.

(b) The sweeping/brushing motion shall not leave any debris in front of a delivered stone or stone set in motion.

(c) The final sweeping/brushing motion shall finish to either side of the delivered stone or stone set in motion.

(7) All sweeping/brushing shall take place in front of the delivered stone or stone set in motion and within 6 feet (1.83 meters) of the stone.

## 12 Delivery

(1) Only right-handed deliveries shall be initiated from the hack located to the left of the centre line and only left-handed deliveries shall be initiated from the hack located to the right of the centre line.

*Penalty:* If a team declares its own violation of Rule 8(1), all stones shall be allowed to come to rest before any action is taken. At this time, the non-offending team may allow the play to stand or remove the stone just delivered from play and replace all affected stones as close as possible to their original positions.

(2) In the delivery of a stone, the stone shall be released before the stone has reached the nearer hog line.

*Penalty:* The delivered stone and all affected stones shall be allowed to come to rest before any action is taken. If a team declares its own violation of Rule (1).

(3) The non-offending team shall remove the stone just delivered from play and replace all affected stones as close as possible to their original positions.

(4) If a player wishes to recommence the delivery as a result of his/her own team's action, the player may do so providing the stone has not reached the nearer tee line.

*Interpretation:* The delivery may be recommenced if the player's body or equipment reaches the tee line providing the stone does not.

(5) If an extreme circumstance occurs during the delivery that distracts the thrower to a significant degree during the process of delivery [Rule 8(2)], the stone may be redelivered prior to the opposition delivering their next stone.

(6) Each player shall be ready to deliver when his/her turn comes.

(7) Delay of a game in progress by a player for any reason excluding accident or illness shall not exceed three minutes.

(8) If a player delivers a stone belonging to the opposing team, a stone belonging to his/her team shall be put in its place.

(9) The use of a curling aid commonly referred to as a "delivery stick" which enables the player to deliver a stone without placing a hand on the handle is considered acceptable. If a player starts a game with a delivery stick then that player shall use a delivery stick throughout that game. If a player starts a game without a delivery stick, then a delivery stick shall not be used by that player in that game.

Interpretation: All traditional delivery rules apply and the stone must be delivered along a straight line from the hack to the intended target brush/broom. The stone when delivered must leave the stick before the stone reaches the hog line as per the CCA Curling Rules.